

## R48 Tucson Rules

1. All small ball main draw matches are 15-15-15 win by two, two 60-second timeouts per game, **one 30-second timeout per game**, three minutes between games
2. Ranking points breakdown per event: 1<sup>st</sup>: 10, 2<sup>nd</sup>: 8, tie 3<sup>rd</sup>: 6, 5<sup>th</sup>: 4 points, 6<sup>th</sup>: 3.5 points, tie 7<sup>th</sup>: 3 points, 9<sup>th</sup>: 2 points, 10<sup>th</sup>: 1.5 points, tie 11<sup>th</sup>: 1 point, tie 13<sup>th</sup>: .5 points
3. All first round losers will be entered into the 9-16 playoff, round of eight losers will be entered in the 5-8 playoff
4. All 5-8 and 9-16 playoff matches are one game to 25, three 60-second timeouts per match per player, three-minute halftime when the first player scores 15 points. Whoever served to start the match will be receiving to start the second half
5. Players that lose in the qualifier will be entered into a playoff for 17<sup>th</sup> place and .1 ranking points. The 17<sup>th</sup> place playoff will take place from 12-3 pm on Friday afternoon
6. All 17-place playoff matches are one-game to 15, win by two. Players are given two 60-second timeouts per game, halftime when the first player scores eight points. The player who served first to start the match will be receiving to start the second half
7. Players are responsible for checking the draw sheets and R2 sports to figure out when their scheduled playoff matches are assigned
8. There will be no third place playoff in any small ball division
9. Each member of the Invited 8 will have to referee one main draw match during the event (or find a suitable replacement)
10. R48 pros are given one video replay review per game in broadcasted matches, if he/she believes the referee and linesman are incorrect. If the review results in an overturned call, the player will still be able to use another review during the game. If the review is not overturned, the player cannot review for the remainder of the game. One review per game to 15 and per one game match to 25. Continuous reviews until the player is overturned.
11. Warm-up Time: Players will have 10 minutes to warm-up on the court in which they are playing once the court has become available. Players are encouraged to warm-up on adjacent courts if they do not feel that 10 minutes is sufficient. After ten minutes, the referee will assess a time out per minute the player is late. After all time outs are used, points are subtracted from the late player; one per minute. (Referees that ignore this rule are subject to their own fines)
12. R48 Player Responsibilities: Be accessible for post-match player interviews, be accessible in the crowd during other matches for an interview with the sideline reporter, (try) spend one game in the booth as a color commentator, be accessible to the fans during the event
13. Replay all shots that hit the upper glass in the weight room
14. Consolation matches in **non-pro divisions** will be one game to 21 in singles and doubles, win by one, three timeouts per player/team per match
15. All doubles are traditional doubles rules, 15-15-15, win by one in all games
16. WPH R48 Ball is the official ball of all small ball men's adult and pro divisions. Women will use the Red 21